

Dr. Mark Laughlin is a 3-time [GRAMMY® nominated music educator](#), and was named the 2017 Steinway & Sons Top Teacher. He currently serves as tenured Associate Professor of Music at Georgia Southwestern State University where he was the recipient of the 2012-2013 *President's Excellence in University Service Award*. His research and teaching strategies on improvisation and video game music have been featured at over 50 peer reviewed conferences including the national conferences of the National Association of Schools of Music, the College Music Society, the National Association for Music Education, Humanities Education and Research Association, Music Teachers National Association, National Group Piano and Piano Pedagogy Forum (GP3), and the National Conference on Keyboard Pedagogy. Dr. Laughlin has also presented at the International Conference of the College Music Society in Bangkok and Ayuthaya, Thailand, the International Conference on Multidisciplinary Research in Music Pedagogy at the University of Ottawa, Ottawa, Ontario, and the Canadian Federation of Music Teachers Association's National Conference, Vancouver, British Columbia, Canada.

More recently he was featured at the National Association for Music Education's national conference with his presentation "Video Game Music: The Great Teaching Experiment". He was invited to write articles on his presentation for the NAFME publications *Music in a Minuet*, and *Orchestrating Success*.

Dr. Laughlin serves on the Editorial Board for the [Piano Pedagogy Forum](#), located at the Francis Clark Center for Keyboard Pedagogy, and has written articles for *American Music Teacher*, and the Piano Pedagogy Forum. He also has received numerous grants including The National Endowment for the Arts, MENC Teaching Improvisation: Learning & Leadership Grant (Washington, D.C.), and a \$30,000 grant from the Affordable Learning Georgia program of the University System of Georgia.